



So you're interested in Bringing Your Own Technology to school?



**Here are some suggestions for
beginning your BYOT initiative:**

**Click on a box below for
more ideas!**

**Think about
your goals
for BYOT.**

**Survey the
students
about what
"gadgets"
they have
available.**

**Communicate
your initiative to
your parents
and community.**

**Have the
students
bring in their
gadgets and
test setup
and
connectivity.**

**Discuss
classroom
strategies
and "rules"
for using and
caring for the
technology.**

**Have students
describe their
experiences
with their own
technology.**

**Consider the
transforming
uses of BYOT.**



BYOT
Home

What Are Your Goals?

What are your expectations from BYOT?

Foster Creativity

Engage Students

Improve Access

Integrate Technology

Promote Higher-Level Thinking

Encourage Collaboration

Raise Achievement



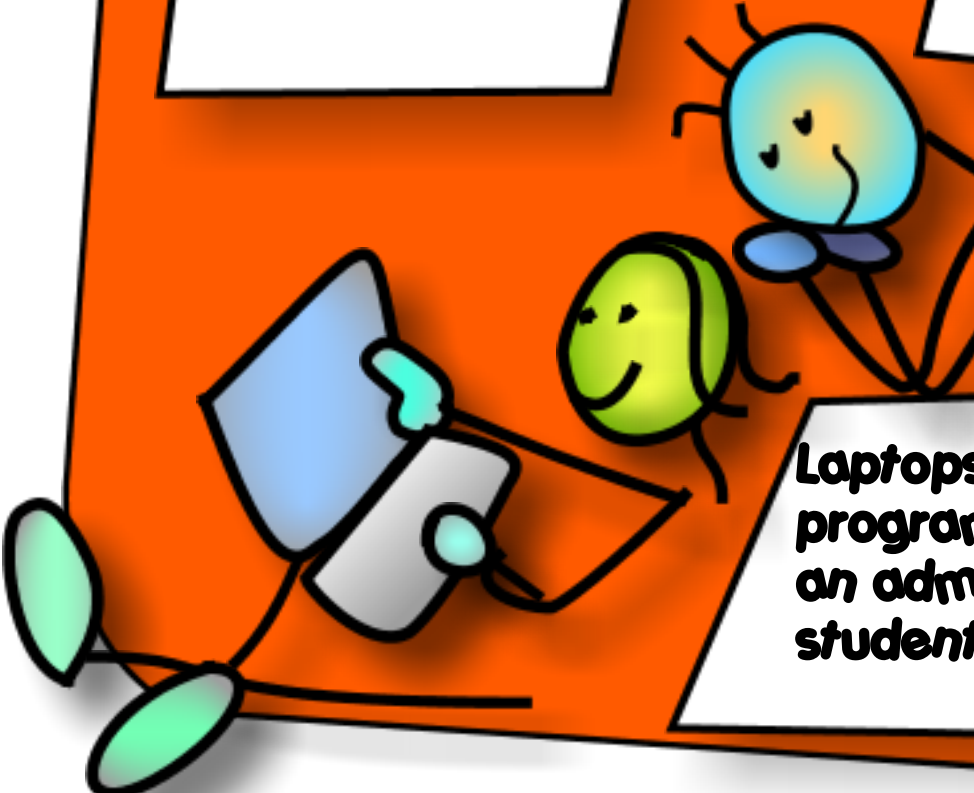
What Gadgets Do the Students Have?

Consider that iPods and iPads can have many uses, but they don't run Flash.

Many students have Nintendo DS's and DSi's. The difference being that a Nintendo DS does not connect to the Internet, but students can still use them to "chat" with each other in class.

The apps for iPods and iPads need to be downloaded at home.

The students have to accept the terms of the user agreement on the Nintendo DSi at home before they can use the Internet at school.



Laptops and netbooks can run many programs, but parents may have set an administrator password that keeps students from connecting.

Do You Have the Support of the Parents?

Do you perceive that your school community is receptive to sending technology to school?

Send home the BYOT Procedures document for parental permission.

[BYOT Procedures](#)

Consider hosting an information meeting with parents to discuss your BYOT initiative.

Make sure that parents understand that students are responsible for their own devices.



How will you take care of the technology?

Develop some rules and procedures for how the devices will be used in the classroom.

Is it all right if students use each other's gadgets?

How will students know when it is time to "power down?"

Make sure you always lock your classroom door when you leave the room.



What will your first day be like?

You could have the students work in groups to explore the possibilities of their gadgets.

Test the connectivity capabilities of the different devices.

Students without their own technology could use school devices to record the ideas of the groups (using Inspiration or another program).

Remember that the students will probably be experts in their own technology.



How Will You Follow Up Your First Day?

Have the students participate in a discussion forum about their use of technology at school.

Have students with iPads and iPods research free apps at home with their parents for use at school.

Encourage students to practice the technology rules of your class.

A research assignment can be a great way for the students to practice their new skills.

Remember to keep your parents excited and informed about your initiative. Send an email home describing the first day!

How Can the Technology Transform Instruction?



Turn up the **H.E.A.T.**
with the tools:
Higher-Order
Thinking,
Engagement,
Authenticity, and
Technology Uses.

Literacy Tasks

At first, you may have to focus on the literacy level while the students understand how to use their own technology.

Adapting Tasks

Next, you might be just adapting what you are already doing to the use of students' technology.

Transforming Tasks

Move to developing high-level, challenging activities that would be impossible without the students' tools!

